

## MEYERLAND PVA GAMERS MEMBERSHIP APPLICATION

Name:		
Grade Level:	House: P V A	Magnet Student: YES NO
Age:	GT Student: YES NO	Home Rm. Teacher:
Gaming Experience: (Circle all that apply)	Console PC/MAC Tablet Phone Cards Board Choose Adv. Books	Computer Skills: YES NO
<b>1<sup>ST</sup> SIX WEEKS GRADES &amp; BEHAVIOR (I'M GOING TO CHECK)</b>		
Have you ever been written up using a discipline referral?		YES NO
Have you ever been suspended for any reason?		YES NO
Attended Lunch Detention?	Y N	
English:	Reading	Math:
Science:	Social Studies:	Elective:
PE:	Elective:	Thinking Skills:
<b>EMERGENCY CONTACT</b>		
Parent(s) Name:		
Guardian(s) Name:		Cell Phone #:
Cell Phone #:	Work #:	Email:
Other Relative or Family Member:		
<b>CURRENT SLOTS OPEN = 25</b>		
All students who are not accepted into video game club will be wait listed until there is an available slot.		
Students' grades will be monitored every progress report and report card. A drop in grades will result in a temporary leave of absence from Gamers Club. <80%	Club Shirts are a separate fee and are not membership dues.	Donations are accepted. (Old video game items such as games, hardware, or lcd projectors)
<b>BYLAWS</b>		
Are you aware of that members will take a temporary break from Gamers Club if their grades drop?		YES NO
I understand that I need to be picked up by 5:00 p.m. on FRIDAY		YES NO
Does your child understand that they require an 80% in all classes for report cards?		YES NO
<b>CLASS SCHEDULE &amp; REFERENCES FROM (ALL 8 TEACHERS)</b>		
TEACHER'S NAME:	SUBJECT:	COMMENTS & CONDUCT (Teacher)
<i>EXAMPLE – Mr. Mathis</i>	<i>World Cultures</i>	<i>William is a well-behaved student. (E)</i>
1 <sup>st</sup> Per.		
2 <sup>nd</sup> Per.		
3 <sup>rd</sup> Per.		
4 <sup>th</sup> Per.		
5 <sup>th</sup> Per.		
6 <sup>th</sup> Per.		
7 <sup>th</sup> Per.		
8 <sup>th</sup> Per.		
<b>I HAVE READ AND UNDERSTAND ALL REQUIREMENTS FOR VIDEO GAME CLUB</b>		
YES		NO
Student Signature:		Parent Signature & Date:

## GREYHOUND GAMERS

- **Sponsor:** Mr. Mathis (6<sup>th</sup> Grade World Cultures)  
**Time:** Fridays 4:00 p.m. - 5:00 p.m.  
**Room:** 115  
**Participants:** 6<sup>th</sup> Grade Only (Plus previous members from the year before)

The Greyhound Gamers Club is open to 6<sup>th</sup> grade students only! Students will explore video game consoles, playing classic video games from 1972 (PONG) to the present – students will have the opportunity to live like the kids of the '70s, '80s, '90s, and 2000's playing Nintendo, Sega Genesis, Atari 2600, and many more. We will also learn how to take things apart, clean and maintain systems.

Students are escorted to the front courtyard at 5:00p.m. and should be picked promptly.

All students are required to fill out an APPLICATION which can be picked up from Mr. Mathis in room 115. Students will also need to provide a copy of their first six weeks report card, and references from all eight of their teachers.

Space is limited to 15 students. Grades must be kept at 80 or above in order to remain in the club. Grades will be monitored throughout the school year with progress reports and report cards. A drop in grades under 80% in any class mean a temporary leave of absence from video game club meetings.

There are no membership fees, but donations of unwanted video games or video consoles are always appreciated. (Special Form, ask Mr. Mathis)

A club shirt will be available but must be purchased separately from the dues.

(Please note: students come to play video games but must abide by the rules; this is not a venue for students to sit and just wait to be picked up or a daycare facility. Students are expected to be picked up on time or they will be unable to attend further meetings.)