

# COMPUTER SCIENCE



OnRamps Computer Science disrupts the idea that for every problem or challenge, there must be one correct answer.

Tackle projects that interest you in an environment that encourages you to dream and to do—while giving you a safe space to make decisions that might not work in the end.

This course is designed to offer fresh experiences, perspective, and practice with the wizardry behind our modern computing ecosystem—whether you already have knowledge of computer science or not. From basic coding to artificial intelligence, you'll get to work with your classmates to envision clever solutions to challenges and learn how create a tangible product that showcases those solutions.

**“Certain activities and projects I have worked on persuaded me to further pursue who I want to be when I grow up. I know that other people who take this class could say the same.”**

- Former OnRamps Computer Science Student

- ✓ Develop new competencies in some of the most in-demand skills and software of the 21<sup>st</sup> century.
- ✓ Explore topics like video game development, video manipulation, animation, 2-D and 3-D modeling, deepfakes, and more!
- ✓ Learn to manage your time, collaborate with others, and approach problems creatively.
- ✓ Earn transferable college credit and build skills for success in college and a career.

# 22%

Over the next decade, jobs in computer science are expected to increase by 22%—nearly triple the average projected rate of 8%.\*

## TRANSFERABILITY

UT Course Code: CS 302  
3 College Credits

## PRE-REQUISITES

Algebra I  
No test or application required to enroll



**QUESTIONS?** Learn more at [onramps.utexas.edu](https://onramps.utexas.edu) or speak to your counselor!

