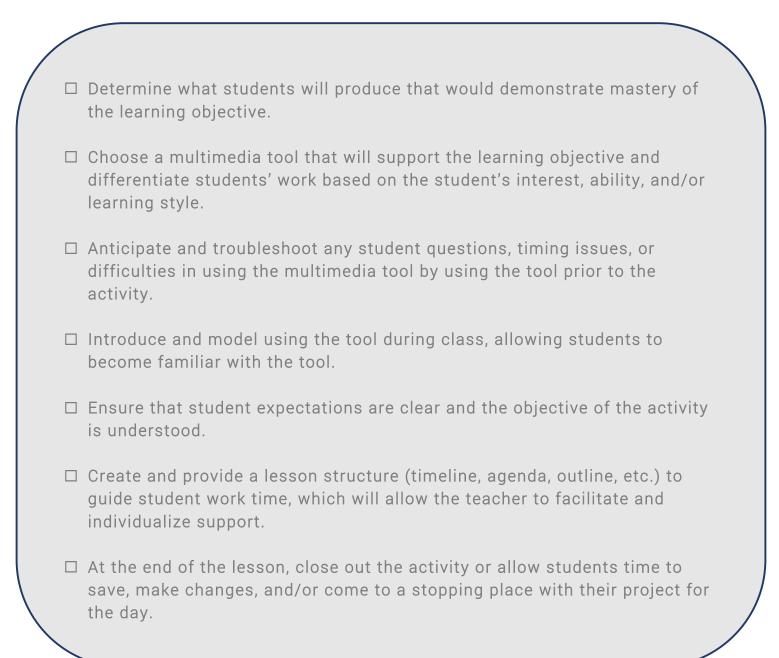


# I-1, I-3, I-6

Multimedia is the integration of text, graphics, animation, sound, and/or video into the content being taught, the teaching process, or student products. Multimedia tools extend the student's understanding and provide a multi-sensory approach to mastery of lesson content. Multimedia projects allow students to be creative and problem solve, while promoting student engagement through individual (or group) learning goals.





#### Wikispace

An online space on the Web where work, ideas, pictures, links, video and media can be shared to create an electronic portfolio of content learned or creation of original products.

#### VoiceThread

A collaborative, multimedia slide show that holds images, documents, and videos that allows people to navigate slides and leave comments in five ways using voice (with a microphone or telephone), text, audio file, or video (via a webcam).

For more strategies and/or resources, visit houstonisd.org/EffectivePractices



### **ALERTS**

Technology is not always reliable. Have a back-up plan for how students will continue with the learning if there are challenges with technology Avoid choosing a tool because it is "fun." Make sure the tool leads toward mastery of the objective.



## **QUICK TIPS**

Students can be a great technology resource. Be open to learn from them. Outcomes can be measured in a variety of methods that can include rubrics, peer evaluations, or product menu assessments.