

Practicum Cycle Calendar	Do Now Warmup & Reflections	TEKS	HCC Concepts	Deliverable	Reading	LO SWBAT	DOL
<b>Intro Week</b> <b>8/12</b>	Conscious Change Overview	<b>Client Based Meetings</b> <u>§130.112 (c) (12) (A)</u>	HCC Sign Up/Canvas Shell  Adobe Premiere Login  OG: OneGoal Login/Overview	Confirmation  SIS/Permissions  OG: Letter to Future Self; OneWord	HCC Web	Properly set up course & software tools.  Identify crew roles and teamwork expectations	Demonstrate HCC, Adobe & Canvas  Explain crew roles Do's and Don't's
<b>Week 1</b> <b>8/19</b>	Conscious Change #1	<b>Team Roles</b> <u>§130.112 (c) (13) (D)</u>  <b>Production Proposal</b> <u>§130.112 (c) (12) (B)</u>	EDITING BASICS  Activity: Watch JY Cinema film and discuss the editing  Activity: Watch movie and count number of ECU, CU, Medium, Wide, Establish  CREW POSITIONS Vote on Scripts  OG: Intro to Canvas; 1:1 Advising	Identify edit projects  Submit shot analysis.  OG: Contact Form; 1:1 Pre-Survey	OneGoal Articles	EDITING BASICS  Differentiate between ECU, CU, Medium, Wide, Establish  OG: Intro to Canvas; 1:1 Advising	Submission of shot analysis and 1:1 advising.
<b>Week 2</b> <b>8/26</b>	Conscious Change #2	<b>Team Roles</b> <u>§130.112 (c) (13) (D)</u>  <b>Production Proposal</b> <u>§130.112 (c) (12) (B)</u>	UNDERSTANDING THE VISUAL MATERIAL  Activity: Watch Scene with Pic only then sound only. Report findings.  Activity: Create Premiere Project  DeJohn Premiere Intro  LIL #1: Getting to Know Premiere Pro  PRE-PRODUCTION ASSIGNMENTS  OG: Quality Enrollment + Personal Fit	Submit Picture/Sound Analysis.  OG: Best Fit List; submit My List	Grammar Edit Chapter 1 pp. 5 – 10  OneGoal Articles	Begin Adobe Premiere edit.  Identify Quality enrollment.  Differentiate between the four pillars of the personal fit.	Demonstrate edit.  Turn in Best Fit list.

<b>Week 3</b>  <b>9/4</b> <b>(Hol 9/2; PD 9/3)</b>	Conscious Change #3	<b>Proposal/Approve</b> <u><a href="#">§130.112 (c) (12) (B)</a></u>  <b>Teamwork/Diversity</b> <u><a href="#">§130.112 (c) (D)</a></u>  <b>Quizzes and Tests</b> <u><a href="#">§130.112 (a)</a></u>	UNDERSTANDING THE AUDIO MATERIAL  Activity: Watch film and listen for the three stems of sound (dialogue, SFX, and music)  LIL #2: Setting Up and Organizing Your Media  OG: Application Tracker; Self Care; 1:1 Advising	<b>QUIZ #1</b>  OG: Application Tracker; List of Recommenders; Letters of Recommendation  WRITING TEAM: Draft 1	Grammar Edit Chapter 2 p. 18  OneGoal Articles	Identify three stems of sound (dialogue, SFX, and music)  Set Up and Organize Premiere Media  Create Application Tracker; Self Care; 1:1 Advising	<b>QUIZ #1</b>  OG: Application Tracker; List of Recommenders; Letters of Recommendation  WRITING TEAM: Draft 1 Turn in script draft, demonstrate Premiere edit, and OneGoal application tracker, self care, & advising.
<b>Week 4</b>  <b>9/9</b>	Conscious Change #4	<b>Proposal/Approve</b> <u><a href="#">§130.112 (c) (12) (B)</a></u>  <b>Teamwork/Diversity</b> <u><a href="#">§130.112 (c) (D)</a></u>	ASSESSING THE FOOTAGE: SELECTING THE BEST SHOTS  LIL #3: Basic Editing  Activity: Edit 10 clips and note how information, motivation, and sound impact the edit.  LIL #4: Refining the Edit: Using Trim Tools  CASTING: Cast Posting & Schedule; Casting Poll  OG: ApplyTexas Walkthrough	OG: Applications!	OneGoal Articles	Edit 10 clips and note how information, motivation, and sound impact the edit.  Refine the Edit: Using Trim Tools  OG: ApplyTexas Walkthrough	CASTING: Cast Posting & Schedule; Casting Poll
<b>Week 5</b>  <b>9/16</b>	Conscious Change #5	<b>Proposal/Approve</b> <u><a href="#">§130.112 (c) (12) (B)</a></u>  <b>Teamwork/Diversity</b> <u><a href="#">§130.112 (c) (D)</a></u>  <b>Quizzes and Tests</b> <u><a href="#">§130.112 (a)</a></u>	CREATIVE TEAM: Visualization Bank  OG: Being Accountable; Apply!	<b>QUIZ #2</b>  Submit edit sound analysis.  OG: Update Application List; Apply, Personal Statements, LOR	Grammar Edit Chapter 3 pp. 41 – 49  OneGoal Articles	CREATIVE TEAM: Develop Visualization Bank  OG: Being Accountable; Apply!	<b>QUIZ #2</b>  Submit Visualization Bank..  OG: Update Application List; Apply, Personal Statements, LOR

<b>Week 6</b>  <b>9/23</b>	Conscious Change #6	<b>Proposal/Approve</b> <u>§130.112 (c) (12) (B)</u>  <b>Teamwork/Diversity</b> <u>§130.112 (c) (D)</u>  <b>Quizzes and Tests</b> <u>§130.112 (a)</u>  <b>Script Analysis</b> <u>§130.112 (c) (13) (C)</u>	Activity: Watch film and look for focus and framing.  CAMERA TEAM: Storyboards, Overheads, Shotlist, Equipment List  OG: Navigating Challenges	<b>QUIZ #3</b>  Submit Focus & Framing Analysis  OG: Update Application List; Apply, Personal Statements, LOR	Grammar Edit Chapter 4 pp. 54 – 56 (Focus & Framing)  Short History of Film pp. 45 – 50  OneGoal Articles	Differentiate between focus and framing.  CAMERA TEAM: Create Storyboards, Overheads, Shotlist, Equipment List  OG: Navigating Challenges	<b>QUIZ #3</b>  Submit Focus & Framing Analysis  OG: Update Application List; Apply, Personal Statements, LOR
<b>Week 7</b>  <b>9/30</b>	Conscious Change #7	<b>Pre-Production Workflow</b> <u>§130.112 (c) (13) (D)</u>  <b>Storyboard</b> <u>§130.112 (c) (13) (c)</u>  <b>Locations</b> <u>§130.112 (c) (13) (A)</u>	Activity: Watch film and look for exposure & color balance.  ART TEAM: Art Inventory	Submit Exposure & Color Balance analysis.	Grammar Edit Chapter 4 pp. 57 (Exposure & Color Balance), 65, 67  OneGoal Articles	Activity: Watch film and look for exposure & color balance.  ART TEAM: Art Inventory	Submit Exposure & Color Balance analysis.
<b>Week 8</b>  <b>10/7</b>	Conscious Change #8	<b>Project Execution</b> <u>§130.112 (c) (14) (D)</u>  <b>Editing Planning</b> <u>§130.112 (c) (E)</u>  <b>Cast/Audition</b> <u>§130.112 (c) (13) (A)</u>  <b>Crew/Equipment</b> <u>§130.112 (c) (13) (A)</u>  <b>Props/Wardrobe</b> <u>§130.112 (c) (13) (A)</u>  <b>Hair/Makeup</b> <u>§130.112 (c) (13) (A)</u>	WHEN TO CUT AND WHY; FACTORS THAT LEAD TO MAKING AN EDIT  EDITING TERMS, TOPICS, AND TECHNIQUES  PRODUCTION TEAM: Scene by Scene Breakdown; Location List; Crew Contact Sheet; Schedule; Call Sheets	Demonstrate Premiere Project Edit Project	Grammar Edit Chapter 4 pp. 59 - 60 (Screen Direction & 180-degree rule)  OneGoal Articles	Create Scene by Scene Breakdown; Location List; Crew Contact Sheet; Schedule; Call Sheets	Demonstrate edit progress  Turn in pre-production forms.

<b>Week 9</b> <b>10/14</b>	Conscious Change #9	<b>Budget/Funds</b> <u>§130.112 (c) (13) (B)</u>  <b>Rehearse/Practice</b> <u>§130.112 (c) (13) (A)</u>  <b>Proposal/Approve</b> <u>§130.112 (c) (12) (B)</u>  <b>Quizzes and Tests</b> <u>§130.112 (a)</u>	TRANSITIONS AND EDIT CATEGORIES I  SCRIPT SUPERVISOR: Shooting Script with Breakdown; Scripty Log	QUIZ #4  Edit Project	Grammar Edit Chapter 4 pp. 64 – 65 (Action Edits/Continuity)  OneGoal Articles	Create Shooting Script with Breakdown; Scripty Log	QUIZ #4  Edit Project
<b>Week 10</b> <b>10/21</b>	Conscious Change #10 .	<b>Camera</b> <u>§130.112 (c)(C)</u>  <b>Camera Technique</b> <u>§130.112 (c)(C)</u>  <b>Lights</b> <u>§130.112 (c)(C)</u>	TRANSITIONS AND EDIT CATEGORIES II  SHOOT  LIL #5: Additional Editing and Organizational Techniques	Continue Edit  SURVEY: CASTING POLL	Grammar Edit Chapter 4 – Be Familiar with All Footage pp. 67  OneGoal Articles	Identify additional Editing and Organizational Techniques	Continue Edit  SURVEY: CASTING POLL
<b>Week 11</b> <b>10/28</b>	Conscious Change #11	<b>Sound</b> <u>§130.112 (c)(C)</u>  <b>Grip</b> <u>§130.112 (c)(C)</u>	TRANSITIONS AND EDIT CATEGORIES III  LIL #6: Basic Audio Editing  SHOOT	QUIZ #5  Continue Edit	Grammar Edit Chapter 4 – Audio Quality pp. 67  OneGoal Articles	QUIZ #5  Continue Edit	Demonstrate Basic Audio Editing  SHOOT
<b>Week 12</b> <b>11/4</b>	Conscious Change #12	<b>Teamwork/Diversity</b> <u>§130.112 (c) (D)</u>  <b>Editing Planning</b> <u>§130.112 (c) (E)</u>  <b>Directing/Roles</b> <u>§130.112 (c) (F)</u>  <b>Onset Procedures</b> <u>§130.112 (c) (F)</u>  <b>Adaptability</b> <u>§130.112 (c) (F)</u>	EDITING TERMS, TOPICS, AND TECHNIQUES I  LIL #7: Working With Stills & Graphics  SCRIPT SUPERVISOR NOTES  COPYRIGHT FREE MUSIC	Continue Edit	Grammar Edit Chapter 6 pp. 94 – 122; Transition & Edit Terms (95); Cut (98), Dissolve (101), Wipe (107), Fade (109), Action (113)  OneGoal Articles	Continue Edit	Demonstrate Working With Stills & Graphics  Provide SCRIPT SUPERVISOR NOTES  Submit COPYRIGHT FREE MUSIC

